**Instructions:**

***The game should run on dimensions 1920\*1080.***

1.The Current Hero is always at the bottom.

2.*To be able to attack*: you have to choose an Attacker minion then after a message appears , choose a target Minion/hero.

3.To be able to Cast A Spell:

You have to choose a spell from the hand , if the spell needs a target a message will appear to you and you have to choose a target .if it doesn’t need a target it will be casted immediately .

4.To Use a Hero power :

You press on the button corresponding to the hero’s power, if it requires a target a message will appear to you.

5.to close the message window you can click ok.

6. Start running from the Gamecontroller class